

USING MACHINE LEARNING FOR FORMULATING NEW WALL FUNCTIONS FOR DETACHED EDDY SIMULATION

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 - Machine learning methods such as Support Vector Machines (**SVM**) and **neural networks** are used for solving this type of problems.
 - Through as **much data** as possible at ML?
- In my case, input and output are **numerical** values. **Regression** methods (SVR or NN) should be used [3]; I use **support vector regression** (SVR) methods in Python.

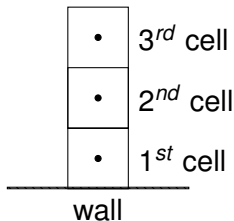
TRAINING: I NEED A TARGET DATABASE

$$\frac{\partial \bar{v}_i}{\partial x_j} = 0$$
$$\frac{\partial \bar{v}_i}{\partial t} + \frac{\partial}{\partial x_j} (\bar{v}_i \bar{v}_j) = -\frac{\partial \bar{p}}{\partial x_i} + \frac{\partial}{\partial x_j} \left[(\nu + \nu_{sgs}) \frac{\partial \bar{v}_i}{\partial x_j} \right]$$

- Fully-developed Channel flow
- IDDES. $96 \times 96 \times 96$, Reynolds number is 5 200
- Database: average in x and z

$$\bar{U}_{1st}(x, z) = \frac{1}{\Delta X \Delta Z} \int_{x,z}^{x+\Delta X, z+\Delta Z} \bar{u} dx dz$$
$$\bar{u}_\tau(x, z) = \frac{1}{\Delta X \Delta Z} \int_{x,z}^{x+\Delta X, z+\Delta Z} u_\tau dx dz$$

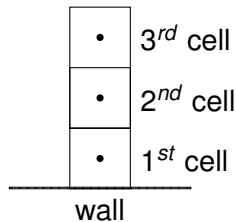
- LES with wall functions:
the object is to develop a model for the wall shear stress, $\tau_w = \rho u_\tau^2$



1 st cell	$\langle \Delta y^+ \rangle$
Location 1	12
Location 2	31
Location 3	49
Location 4	66
Location 5	76
Location 6	88
Location 7	135
Location 8	155
Location 9	207

300 independent instantaneous samples of \bar{U} stored at all 3×9 cells

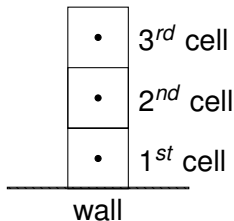
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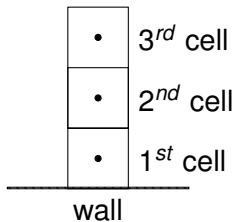
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- output data: u_τ



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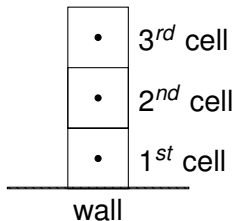
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- Non-dimensional: $\frac{u_\tau}{\langle u_\tau \rangle} = f(Re, y^+, T \partial \bar{U} / \partial y, \partial^2 \bar{U} / \partial y^2 / (\bar{U} T^2))$



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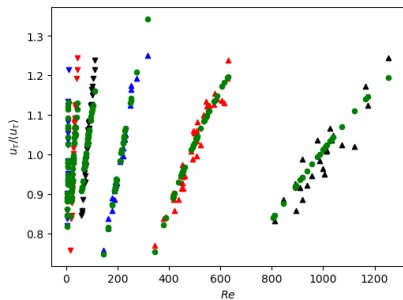
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- $T = \nu / \bar{U}^2$



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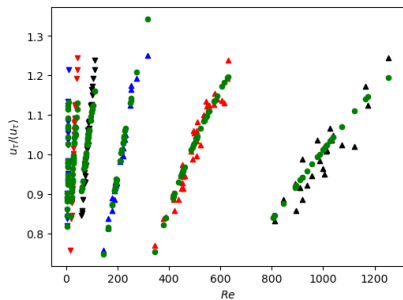
PREDICTED OUTPUT USING ML: 1ST ATTEMPT



- Output on y axis

(A) ▲: IDDES, Location 1; ▲: IDDES, Location 2; ▲: IDDES, Location 3; ▼: IDDES, Location 4; ▼: IDDES, Location 5; ▼: IDDES, Location 6. ○: svr.

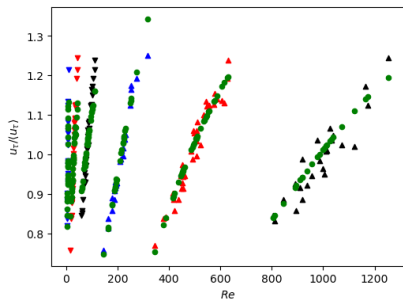
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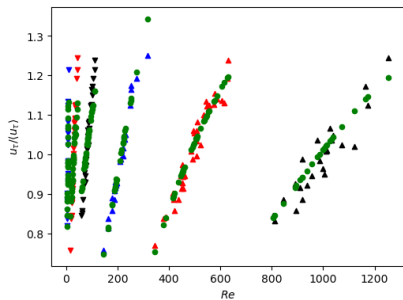
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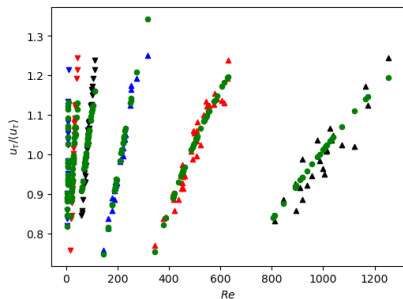
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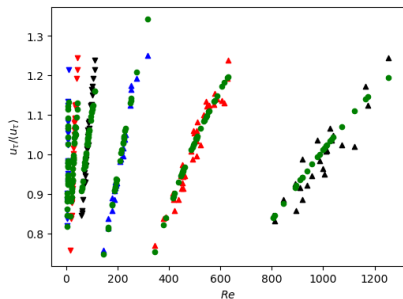
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- $\frac{u_r}{\langle u_r \rangle} = f(Re, \langle y^+ \rangle)$

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- Traditional wall laws: $\frac{U}{u_\tau} = f\left(\frac{u_\tau y}{\nu}\right)$

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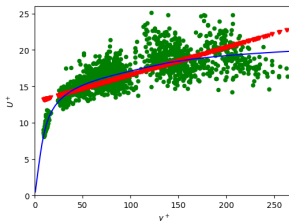
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— : $\langle \bar{u} \rangle$, IDDES; ▼: svrLINEAR; ●: IDDES, test data. 9% normalized error.

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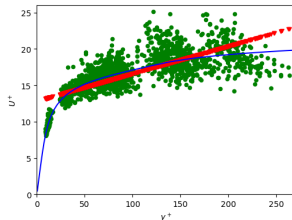
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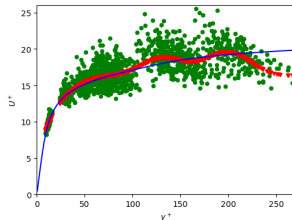
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STANDARD WALL FUNCTIONS

- The machine-learning wall functions will be compared to wall functions based on Reichardt's law

$$\frac{\bar{u}_P}{u_\tau} \equiv U^+ = \frac{1}{\kappa} \ln(1 - 0.4y^+) + 7.8 [1 - \exp(-y^+/11) - (y^+/11) \exp(-y^+/3)]$$

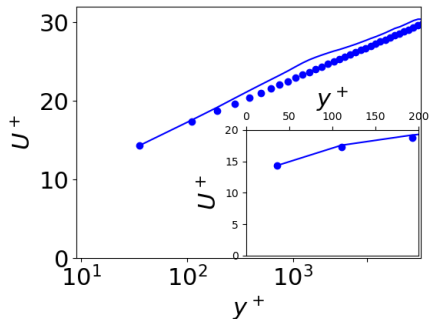
- The friction velocity is then obtained by solving the implicit equation

$$u_\tau - \bar{u}_P (\ln(1 - 0.4y^+)/\kappa + 7.8 [1 - \exp(-y^+/11) - (y^+/11) \exp(-y^+/3)])^{-1} = 0$$

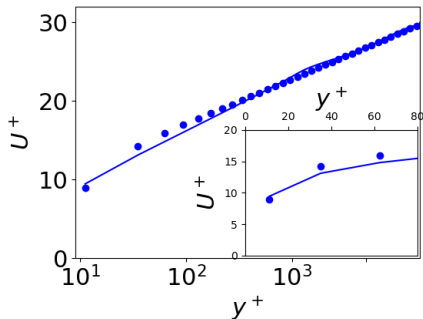
using the Newton-Raphson method `scipy.optimize.newton` in Python.

- \bar{u}_P denotes the wall-parallel velocity in the **first**, **second** or **third** wall-adjacent cell.

RESULTS, CHANNEL FLOW, ML, $Re_\tau = 16\,000$



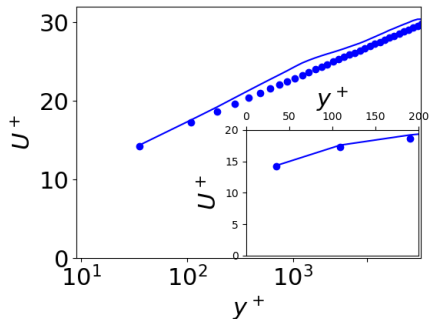
(A) $N_y = 66$, stretching 11%.



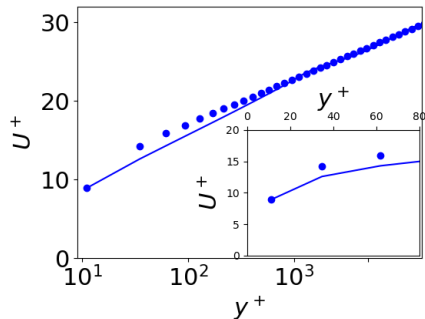
(B) $N_y = 68$, stretching 14.7%.

FIGURE: Channel flow. *svr*. $Re_\tau = 16\,000$. Velocity. \bullet : Reichardt's law.

REICHARDT'S WALL FUNCTION, $Re_\tau = 16\,000$



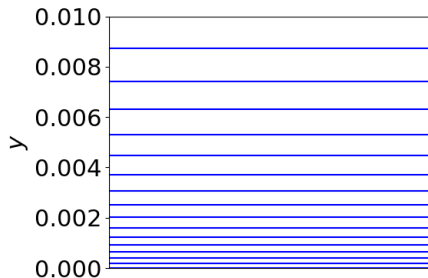
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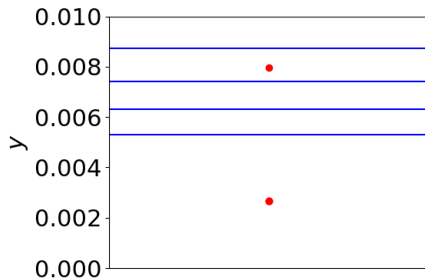
(B) $N_y = 68$, stretching 14.7%.

FIGURE: Channel flow. Reichardt's wall function. $Re_\tau = 16\,000$. Velocity. ●: Reichardt's law.

NEW GRID STRATEGY



(A) Low-Re number IDDES grid.

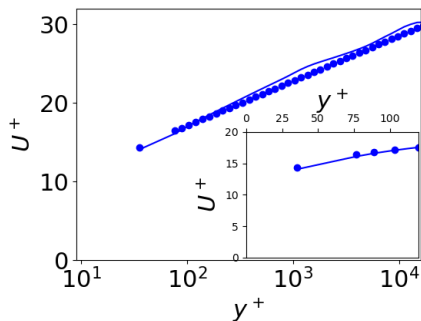


(B) Wall function grid. New grid strategy.

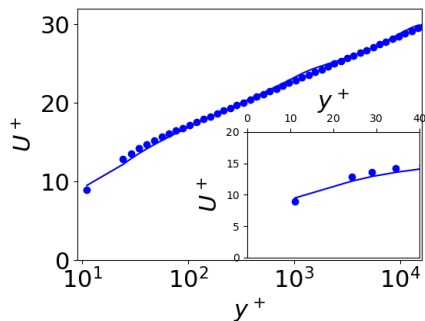
FIGURE: Different grids. — : grid lines.

- This strategy was used in [1] for channel flow and impinging jets (RANS)

CHANNEL FLOW, ML, $Re_\tau = 16\,000$, NEW GRID



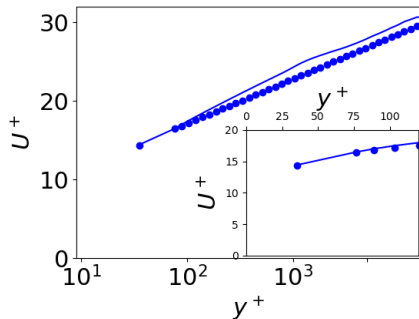
(A) $N_y = 78$.



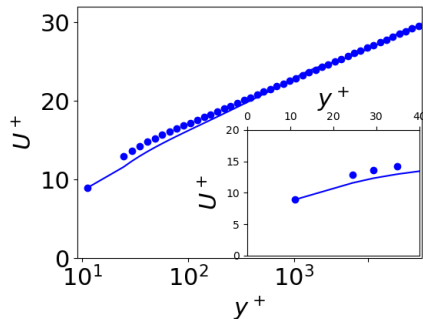
(B) $N_y = 92$.

FIGURE: Channel flow. $Re_\tau = 16\,000$. Velocity. svr . •: Reichardt's law.

REICHARDT'S WALL FUNCTION, $Re_\tau = 16\,000$



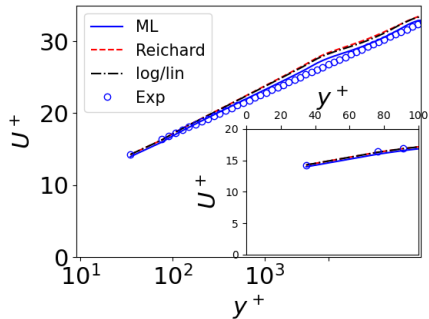
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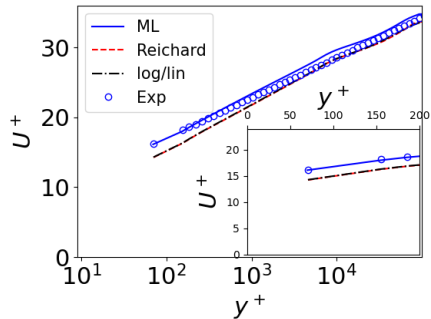
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FIGURE: Channel flow. $Re_\tau = 16\,000$. Velocity. Reichardt's wall function. ●: Reichardt's law.

CHANNEL FLOW, ML, $Re_\tau = 50\,000$ AND $Re_\tau = 100\,000$



(A) $N_y = 92$. $y_1^+ = 35$. $\frac{(\Delta y)_1}{(\Delta y)_2} \simeq 5 Re_\tau = 50\,000$.



(B) $N_y = 92$. $y_1^+ = 70$. $\frac{(\Delta y)_1}{(\Delta y)_2} \simeq 5 Re_\tau = 100\,000$.

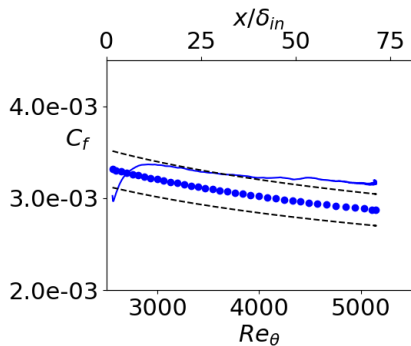
FIGURE: Channel flow. Velocity.

DEVELOPING BOUNDARY LAYER FLOW

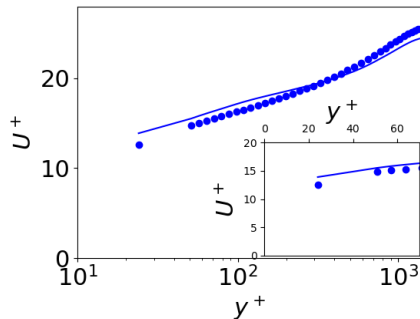
- $Re_\theta = U_{free}\theta/\nu = 2550$ at the inlet.
- Domain $(96 \times 7 \times 5)\delta_{in}$.
- Grid $(550 \times 82 \times 64)$.

DEVELOPING BOUNDARY LAYER FLOW

- u_τ computed using 3rd cell



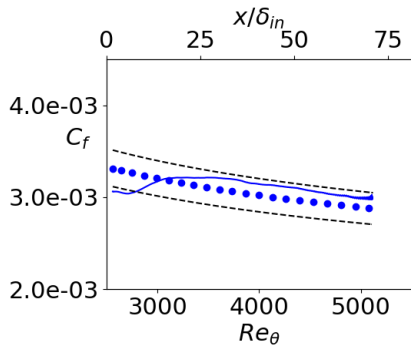
(A) Skin friction.



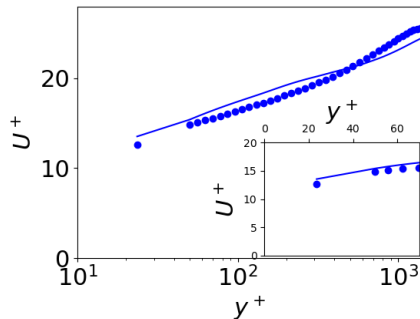
(B) Velocity at $Re_\theta = 4000$. Markers: DNS [6]

FIGURE: Boundary layer flow. $Re_\theta = 2500$ at inlet. $svr.$ $N_y = 82$

DEVELOPING BOUNDARY LAYER FLOW, $2\Delta x, 2\Delta z$



(A) Skin friction.

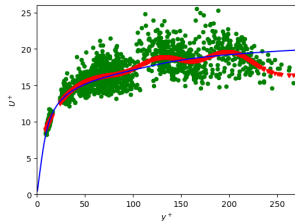


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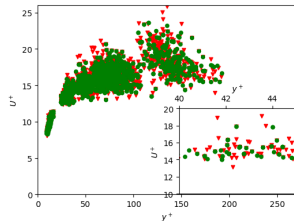
FIGURE: Boundary layer flow. *svr*. $N_y = 82$, $N_k = 32$, $\Delta x_{in} = 2\Delta x_{in,base}$

ATTEMPT 3

- Instantaneous data are used for training `svr`
- `svr` finds the time-averaged regression line (shown by ▼ in Fig. A)
- If I want *instantaneous* u_τ , I could find nearest neighbour (shown by ● in Fig. B)



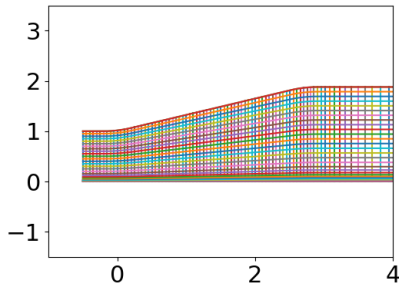
(A) — : $\langle \bar{u} \rangle$, IDDES; ▼: `svr`; ●: IDDES, target data. 9% normalized error.



(B) Nearest neighbor using Python's `scipy.spatial.KDTree` ▼: `KDTree`; ●: IDDES, target data; 0.7% normalized error.

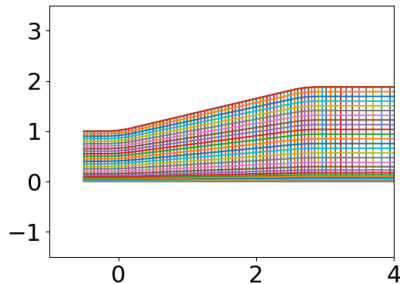
NEXT STEP: DIFFUSER, PRESSURE GRADIENT

- Inlet: precursor wall-resolved LES of flow in a half-channel at $Re_\tau = 2000$ ($Re_b = 50000$). $600 \times 150 \times 300$, $0.3 < \Delta y^+ < 22$, $\Delta z^+ = 11$, $\Delta x^+ = 22$



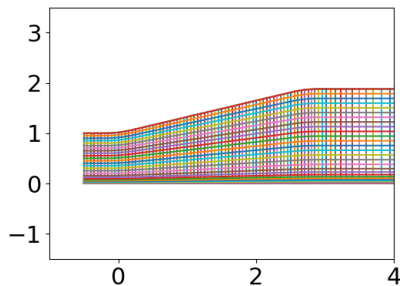
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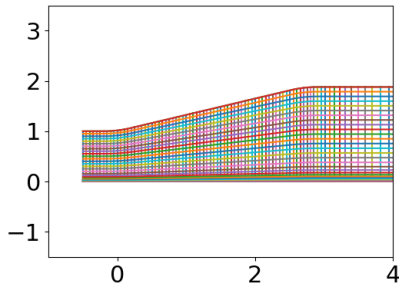
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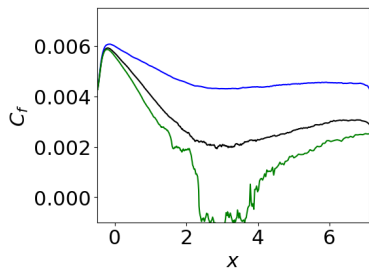


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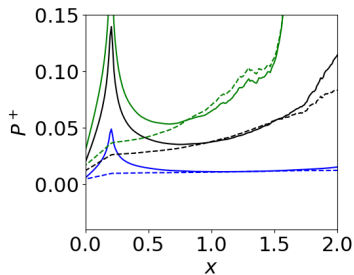
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- Diffusion angle: $0 \leq \theta \leq 18^\circ$
- Upper wall: slip



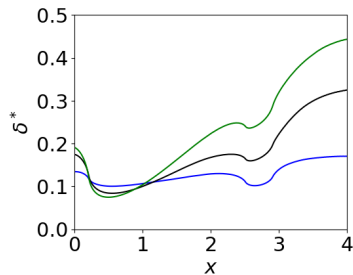
DIFFUSER, RESULTS: $6 \leq \theta \leq 18^\circ$



(A) Skin friction.



(B) Pressure. $P^+ = \frac{\nu \partial \bar{p} / \partial x}{u_\tau^3}$;
dashed lines: Bernoulli




(C) Displacement thickness.

FIGURE: — : $\alpha = 6^\circ$; — : $\alpha = 10^\circ$; — : $\alpha = 14^\circ$; — : $\alpha = 18^\circ$;

CONCLUSIONS

- Machine Learning (`svr`) wall functions have been developed
- Good results for channel flow placing the wall-adjacent cell at different locations
- Good results for developing boundary layer flow
- Training the `svr` with steady or instantaneous data: **same results**
- Training nearest neighbor (Python's `scipy.spatial.KDTree`) with instantaneous data: **same results**

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